

EN

Nintendo®

Wii™

Wii Operations Manual

Channels and Settings

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To protect your health and safety, and for correct use of the Wii system, please read and follow the instructions in the Wii Operations Manual - System Setup.

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Using the Wii Menu

When the Wii console power is turned on, the first screen you will see is the Wii Menu. From this screen, you can do several activities:

- Play a Game Disc.
- Use one of the built-in software programs (Channels) included with the Wii console.
- Change Wii console settings.
- Interact with the Wii Message Board.

To select any of these activities, simply point at one with the Wii Remote and press the A Button.

Wii Settings and Data Management
Change console settings or organize the contents of an SD Card or Nintendo GameCube Memory Card (see page 38).

Wii Channels

Play a Wii or Nintendo GameCube Game Disc, start one of the built-in software programs included with the Wii console, or start other software programs downloaded to your console from the Wii Shop Channel.



Current Date

Wii Message Board
Open the Wii Message Board (see page 28).

Wii Channels

These are the current Channels available:

■ Disc Channel

Play Wii and Nintendo GameCube games.

■ Mii™ Channel

Create characters that can be used in Mii-compatible software programs.

■ Photo Channel

View digital photos and videos from SD Cards.

■ Wii Shop Channel (Internet connection required)

Use Wii Points to download Virtual Console games or purchase goods (when available) offered on the Wii Shop Channel.

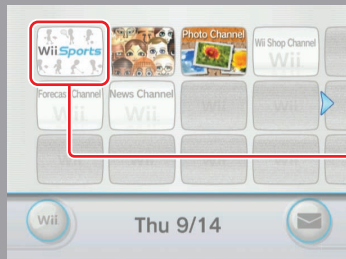
■ Forecast Channel (Internet connection required)

Check the weather conditions in different locations.

■ News Channel (Internet connection required)

View news from around the world.

Disc Channel



On the Disc Channel, you can play your Wii and Nintendo GameCube Game Discs.

Disc Channel

Wii Menu

To select an on-screen option, simply point at it with the Wii Remote and press the A Button.

Playing a Wii or Nintendo GameCube Game Disc

■ Before Inserting a Game Disc

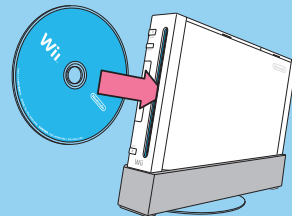
- Make sure that your TV and any audio equipment that is connected to your Wii console is turned on.
- Choose the correct input setting for your TV (see page 18 in the Wii Operations Manual - System Setup).

■ Inserting a Game Disc

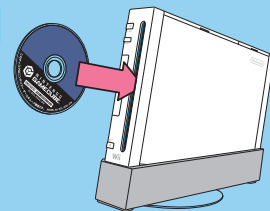
Insert your Game Disc into the Disc Slot on the front of the Wii console. The console will turn on automatically and the Wii Menu will appear.

- If your console is placed vertically, the disc label will face to the right.
- If your console is placed horizontally, the disc label will face upward.

Wii Disc



Nintendo GameCube Disc



■ Starting the Game

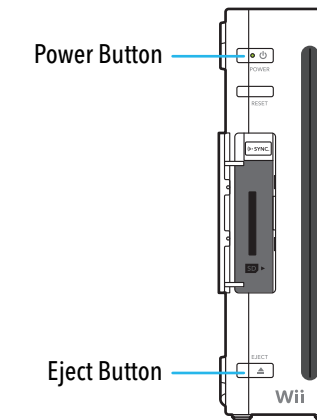
1. Select the Disc Channel on the Wii Menu.
 2. Select Start on the game's Channel Preview screen to begin the game.
- Review the instruction booklet for the game you are playing for specific game control information.



Channel Preview screen

■ When You're Done Playing

1. Press the Eject Button to remove the Game Disc.
2. Turn the power off by pressing the Power Button on the front of the console, or by pressing the Power Button on the Wii Remote.



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Put yourself into your Wii console by making a Mii... or many Miis! You can see Miis in your games, carry them in your Wii Remote, and let them hang out with friends' Miis, whether they're across the street or around the world!

Mii Channel
Wii Menu

To select an on-screen option, simply point at it with the Wii Remote and press the A Button.

Making Your First Mii

■ Selecting the Mii Channel from the Wii Menu

Use the Wii Remote (Player #1, if using more than one remote) to select the Mii Channel, then select START to begin creating your first Mii.

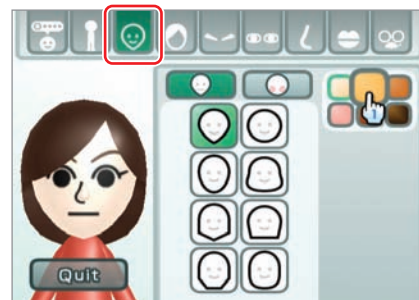
■ Creating Your Mii

First select Male or Female. You'll then see a starter face that you can change, along with a style menu. Go through the following steps to make your Mii.

Select a gender.



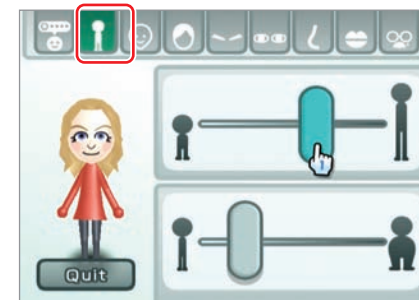
Change your Mii's face shape, hair color, and skin tone.



Fine-tune your Mii's face. Change its eyes, brows, nose, and mouth, and even add glasses and accessories.



Finally, tailor your Mii's proportions however you like.



You've designed your first Mii! After you give it a few personal profile details like a Nickname (see page 10), you're completely finished!



Design an endless variety of Miis!



■ What Are Miis For?

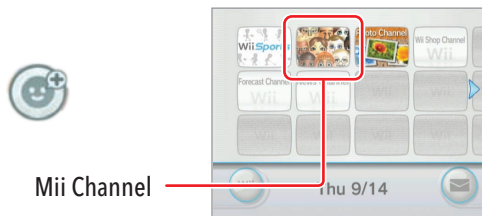
- You can choose one of your Miis to be "you" in Mii-compatible games.
- You can store up to 100 Miis in your Mii Plaza (see page 11).
- You can carry Miis in your Wii Remote to exchange them with Miis in friends' Wii consoles (see page 12). Yours will then appear in their games. And vice versa!
- You can also exchange Miis with friends around the world via WiiConnect24™ and the Mii Parade (see page 13).

Creating More Mii's

Selecting the Mii Channel from the Wii Menu

Use the Wii Remote to select the Mii Channel, then select Start to enter Mii Plaza (see page 11).

Select the New Mii icon on the left side of the screen:



Select Male or Female. Then if you've created a Mii previously, you'll see two Mii start-up options: "Start from scratch" or "Choose a look-alike."

Starting from Scratch

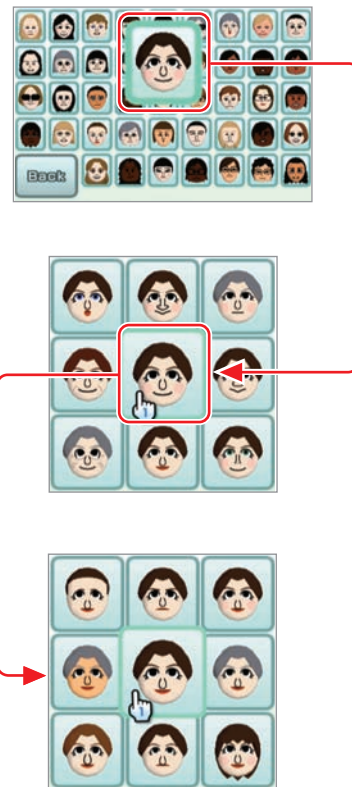
If you select "Start from scratch," you'll instantly be given a basic starter face, then you'll fine-tune all of its features, just as you did with your first Mii.

Choosing a Look-alike

Select "Choose a look-alike" if you want to get a Mii designed very quickly. You'll be shown a wide variety of starter faces that show a spectrum of Mii looks.

When you find a face you like, select "Use this face" to move onto the Feature Edit screen, where you can fine-tune the face if you prefer.

If you find one that's close but not quite right, select it and you'll see many variations on the face. You can use this method repeatedly to get closer and closer to the exact face that you want (as shown to the right). Select "Use this face" when you see the exact Mii face you want.



Modifying a Mii

Changing Mii Features

Use the style menu when changing your Mii's face and body. As you select categories from the top Feature menu, you'll see the Feature style menu below fill with variations that you can choose for your Mii's look.

Feature Edit screen

Edit Mii profile
See page 10.

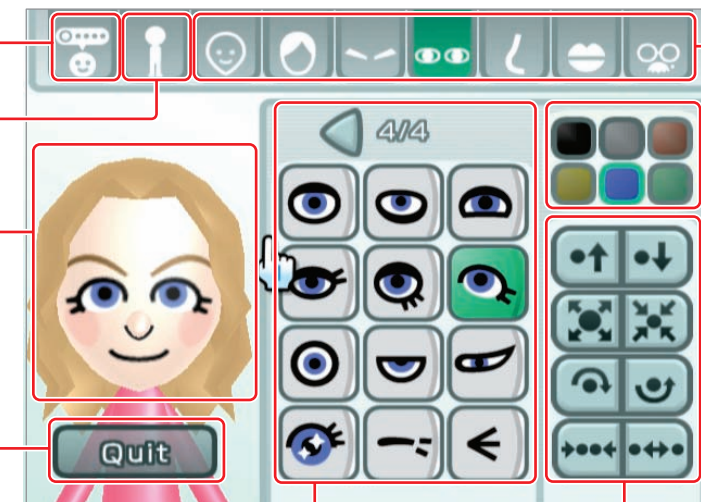
Change body type
See page 10.

Spin your Mii

Select your Mii to see it whirl around and show you what it looks like from all sides.

Stop modifying

When you quit styling your Mii, you can choose whether to save your changes, and then you'll go to the Mii Plaza, where you'll see your Mii walking around (see page 11).



Change facial features
Select feature type to see variations appear below.

Change color
You can select a color for many features.

Move feature up or down

Make feature larger or smaller
Rotate feature

Change feature spacing
You can tighten and broaden the spaces between dual features such as eyes and brows.

Feature style menu
Scroll buttons will appear if there are more options available:

Feature adjustment menu



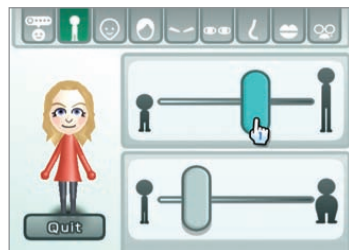
Right/Left Part
This option will appear when modifying the hairstyle.

■ Changing Mii Features (continued)



Select the Body Type choice from the Feature Edit screen.

You can then adjust the height and weight of your Mii using two sliders.



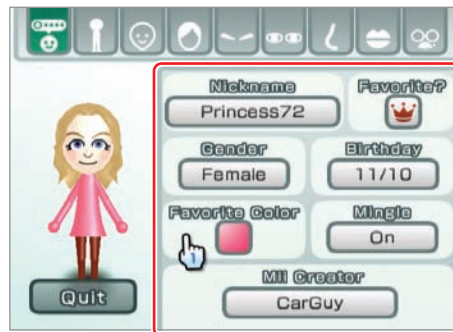
"Grab" a slider and move the Wii Remote to change the setting.

■ Creating a Profile For Your Mii



Select the Edit Mii Profile choice from the Feature Edit screen.

You can then give your Mii personal details. Select a detail you want to edit, then enter the information.



Profile settings

- Selecting some of the options will bring up a virtual keyboard to enter letters or numbers (see page 64 for information on using the keyboard).
- Make the Mii one of your Favorites if you want to give this Mii preference for showing up in Mii-compatible games.
- Turn a Mii's Mingle setting on if you want it to appear in the Mii Parade found on other Wii consoles (see page 13). Turn the Mii's Mingle off if you want to restrict it to your own home Wii console only.

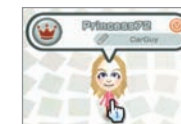
Seeing Your Miis in Mii Plaza

Miis that you create walk around in Mii Plaza. You can go to Mii Plaza to check out your Miis, edit and create Miis, prepare Miis for going to other Wii consoles, and do other useful things with your home Mii crowd. Up to 100 Miis can stay in Mii Plaza, and they'll all appear in any Mii-compatible games you play on your Wii console.

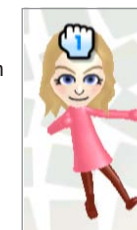


Consult Help
Get information on Mii Channel controls.

- Hold down the B Button and move the cursor to move the screen view.
- Press the + or - Buttons to zoom in and out on the screen.
- Select a Mii to display your Mii's label and change its Favorite status:
- Grab and move a Mii by selecting it with the Wii Remote and holding down the A and B Buttons. You can then drop it into menu options by dragging it onto the corresponding icon, then releasing the buttons.



NOTE: A Mii that's dragged onto the Erase icon can't be recovered.



■ Storing a Mii in Your Wii Remote



Select the Wii Remote icon from the Mii Plaza.

If you store a Mii on your Wii Remote, you can take it to a friend's house and give a copy of your Mii to another Wii console. Your Mii can then be used in your friend's Mii-compatible games or put in your friend's Mii Parade. (You can also use your Wii Remote to grab Miis from your friend's Wii system and later add it to your Mii Parade or your Mii-compatible game.)

Choose a Wii Remote



If more than one Wii Remote is in use with the console, you can choose which Wii Remote to save the Mii to.

Move Mii to Wii Remote



Each Wii Remote can hold up to ten Miis. To copy a Mii to the Wii Remote, grab and drag the Mii to an open spot. Select Save & Quit when you're finished.

■ Arranging Miis in the Mii Plaza



Select the Organize icon from the Portrait Plaza screen.

This will bring up new icons that let you organize your Miis by different categories:



Lists the number of Miis in the Mii Plaza.



Causes the Miis to scatter.



Arrange the Miis alphabetically.



Arrange by Favorite status.



Arrange by Favorite Color.



Arrange by gender.

Checking Out Visitors in Mii Parade



Any of your friends' Miis that are set to Mingle will enter your Wii system first via the Mii Parade. You can see if any have arrived by selecting the Mii Parade icon in the Mii Plaza.

Each incoming Mii will stay in the Mii Parade until you transfer it to your Mii Plaza, where only then will it start showing up in your Mii-compatible games. Likewise, friends will first see any Mingle-approved Miis in their own Mii Parades and must transfer them to their Mii Plaza to see them appear in their own games.

Send Mii to Mii Plaza

Grab and drop a Mii on this icon to move it from the Mii Parade to the Mii Plaza, which allows it to appear in your Mii-compatible games and lets you perform most Mii Plaza functions on it. (You can't edit your friends' Miis.)

Erase a Mii



Go to Mii Plaza

Change Travel Setting

Your Mii Parade will accept incoming Miis only if you turn on this Travel option (see About Mingling below).

Mii Speed

Select to adjust the speed at which the Miis move.

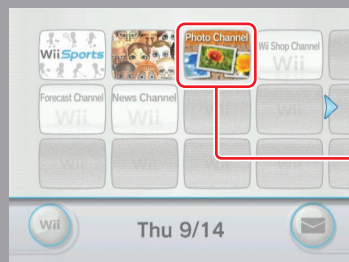
Mii Number

Lists the number of Miis on the screen and the total number of Miis.

About Mingling

Your Miis will enter friends' Mii Parades only if your Miis' individual Mingle settings are turned on. There are then two ways to send those Miis to their consoles. You can transfer Miis via your Wii Remote (see page 12), or you can let them travel on their own via WiiConnect24 (see page 59).

NOTE: Miis will travel to other Wii consoles via WiiConnect24 only if you've registered your friends in your Wii address book (requires an Internet connection), and if you and your friends have Travel options turned on.



On the Photo Channel, you can view and play with any photos and videos you've saved onto an SD Card.

Photo Channel

Wii Menu

To select an on-screen option, simply point at it with the Wii Remote and press the A Button.

Using the Photo Channel

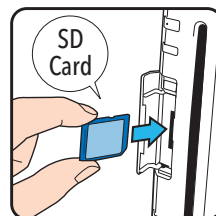
You can do any of the following things using the Photo Channel:

- View your photos as a slide show.
- Draw on your photos.
- Save your photos to the Wii System Memory in the console using the Wii Message Board (see page 28).
- Send your pictures to anyone on your list of Wii Friends.

Inserting an SD Card

Insert an SD Card into the SD Card Slot on the front of the console.

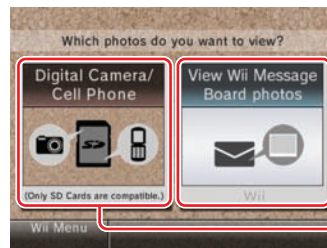
NOTE: You can also use miniSD Cards and microSD Cards if you have an SD Card adapter, which can be found at most retail stores that sell SD Cards. See page 22 for more information on SD Cards.



Selecting Your Photo Source

1. Using the Wii Remote, select the Photo Channel on the Wii Menu.
2. Select either Digital Camera/Cell Phone or View Wii Message Board photos to view your photo album.

NOTE: Photos will appear on the Wii Message Board (see page 28) only if you have posted them there in a previous Photo Channel session.



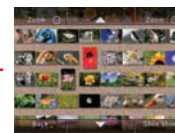
View photos from the Wii Message Board

View photos from an SD Card

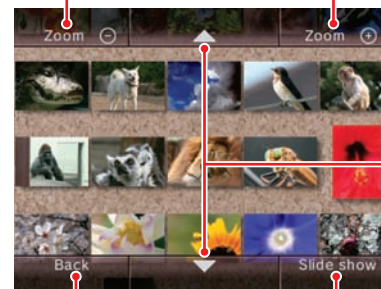
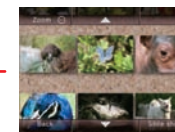
Viewing Your Photos and Videos

This on-screen menu will disappear temporarily if you move the cursor off the screen or stop moving the cursor for a moment.

Decrease size of photo views



Increase size of photo views



Return to Photo Channel start screen

View your photos in a slide show (see page 17)

Scroll forward and backward through list of photos

- Your photos will appear on the TV screen in the order they were taken. If this data is not available with the photo, the date that you update the photo in the Photo Channel will be used.

- Videos will appear as the first frame from the file, with a film icon in one corner.



- If the photo or video is in a format that is not supported by the Photo Channel, it will appear as a question mark icon. See page 22 for supported formats.



- If you have a large number of photos, or if they are very large in size, it may take a moment to open them all.

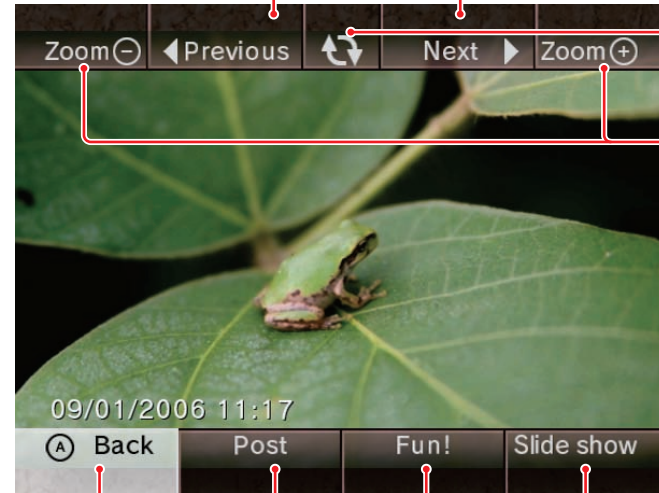
- The Photo Channel can display a maximum of approximately 1,000 photos. If your SD Card has more than 1,000 photos, remove the card from the Wii console and remove or reorganize your photos in your camera, cell phone, or computer.

Photo Channel

■ Viewing a Photo Full Screen

Use the Wii Remote to select the photo you would like to view full screen.
A new on-screen menu will appear with additional choices.

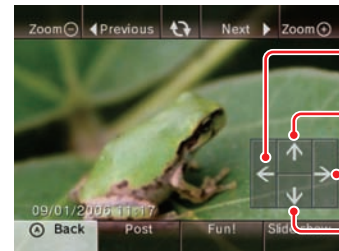
Scroll forward and backward
through list of photos



Rotate photo
90° clockwise

Zoom in or out

If part of the photo is off-screen, a scroll panel will appear:
Move the cursor over an arrow and press the A Button to change the area of
the photo that is viewed.



Scroll left

Scroll up

Scroll right

Scroll down

Return to list
of photos

Post photo to
Message Board
See page 21.

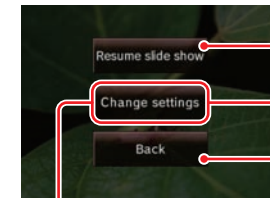
Play with
your photos
See page 18.

View a slide show
of your photos
See page 17.

■ Viewing Photos in a Slide Show

Select the slide show option using the Wii Remote. The photos will automatically
be displayed in the order they appear on the screen.

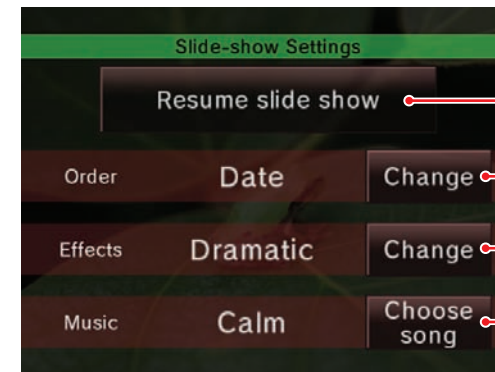
Press the A Button during a slide show to open an on-screen menu with
additional choices.



Resume slide
show

Adjust settings

End slide show



Resume slide show

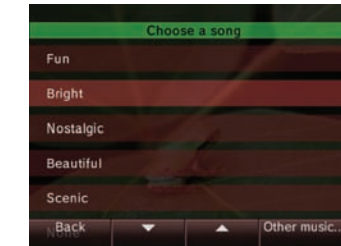
Choose display order

Choose your photos randomly or in the order in which they were taken.

Change transition effects between photos

Change music played during slide show

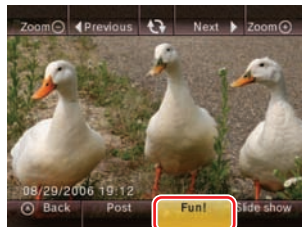
Select from the songs included in the Photo Channel, or use any MP3-format
music saved on your SD Card.



Song Menu screen

■ Having Fun With Your Photos

Select the Fun! option to open a new menu with additional options for playing with your photos.



- Adjust the overall appearance of your photo
- Draw, cut and paste, and add text and stamps
- Create a puzzle out of a photo for others to reassemble

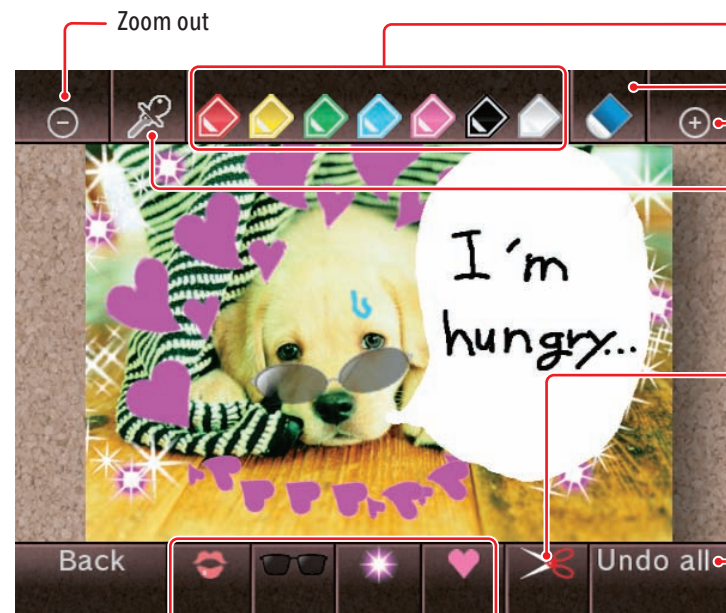
Mood



Mood Menu Screen Options

- Brighten: Brighten the photo. Select repeatedly to increase effect.
- Black and White: Convert photo to gray scale monochrome.
- Zap!: Invert the photo.
- Hard-boiled: Convert the photo to stark black and white. Select repeatedly to increase effect.

Doodle



Stamp selection

Select color for sketch pen

Erase tool

Zoom in

Eyedropper tool: Copy a color from the photo
 1. Select the eyedropper icon and press the A Button.
 2. Move the eyedropper icon over a part of the photo where you want to copy the color and press the A Button.
 3. The cursor will change to the selected color.

Scissors tool: Cut and paste a piece of the photo
 1. Select the scissors icon and press the A Button.
 2. Move the scissors icon over a part of the photo where you want to cut and paste and press the A Button. A cut frame will appear.
 3. Press the A Button to cut the area and again to paste it.

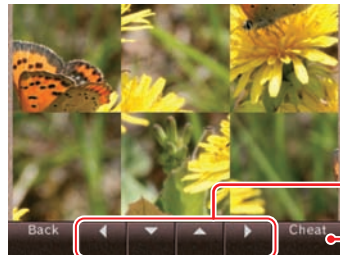
Erase all doodles and restore the photo to its original appearance

NOTE: Move the Wii Remote closer to the TV to increase the size of the sketch pen or stamp. Move the Wii Remote away from the TV to reduce the size of the pen or stamp. Twist the Wii Remote to rotate the pen or stamp.

Puzzle

When you select this option, your photo will be divided into pieces.

To reassemble the pieces, move the cursor over a piece and press and hold the A Button. Move the piece into place and drop it by releasing the A Button.



Move pieces

Get a hint
View the original image.



Number of puzzle pieces
The puzzle starts with six pieces. After completing that level, you can choose the number of pieces to start with.

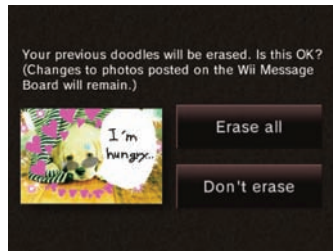
View records for shortest completion time

Saving Mood and Doodle Changes

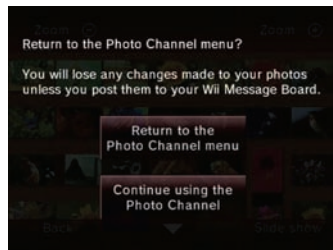
Changes made to your photos can only be saved by posting your photo to the Wii Message Board (see page 21).

You cannot save or overwrite photos or videos on the SD Card.

- You can make Doodle changes to only one photo at a time. If you select another photo while you have a modified photo open, you will see the following warning screen:



- When you return to the Photo Channel start screen, any Mood or Doodle changes will be erased unless you post your modified photos to the Wii Message Board. You will be notified by this screen:



Viewing Your Videos

Select a video from the photo album to begin playing it.

- Hold down the 1 Button on the Wii Remote to rewind the video.
- Hold down the 2 Button on the Wii Remote to advance the video.

Tap these buttons to rewind or advance the video a little.

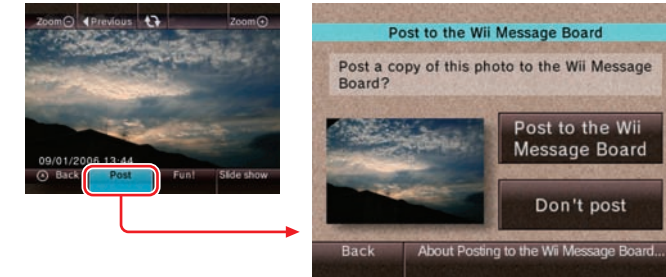
NOTE: Any of the options available in the Fun! mode can be applied to individual frames of a video.



Posting Photos to the Wii Message Board

You can save your photos to the Wii System Memory by posting them to the Wii Message Board.

When you display a photo in full-screen mode, you will have the option to post that photo to the Wii Message Board. If you select Post you will see the following confirmation screen:



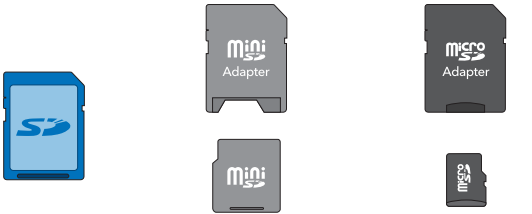
- Images that have been modified by Mood or Doodle changes also can be saved to the Wii Message Board.
- You can use the Wii Message Board to send photos to anyone on your list of Wii Friends (see page 34).

■ SD Card Information

To use the Photo Channel, you must have an SD Card with compatible image data stored on it.

SD Cards are used in many digital cameras and cell phones and for data storage on PCs. Refer to the instruction manuals for these devices for information on how to store data on the SD Cards.

The Wii console accepts only SD Cards, including miniSD and microSD when used with their respective adapters.



SD Card
miniSD Card and Adapter
microSD Card and Adapter

■ Supported File Formats

The Photo Channel can display or play files in the following formats:

Image Files

Format: JPEG, baseline only.
Size: Up to 8192 x 8192.

Video Files

Format: QuickTime (motion JPEG) (.mov files).
Size: Up to 848 x 480.

Audio Files

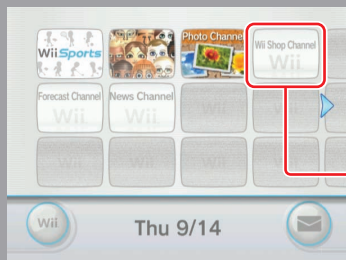
Format: MP3

PLEASE NOTE THE FOLLOWING:

- Some files in the above formats may not work with the Photo Channel.
- The audio components of some video files may not be playable.
- Using an SD Card with slow transfer speed may result in longer load times or irregular video playback.

MPEG Layer-3 audio coding technology licensed from Fraunhofer IIS and Thomson.
Supply of this product does not convey a license nor imply any right to distribute content created with this product in revenue-generating broadcast systems (terrestrial, satellite, cable, and/or other distribution channels), revenue-generating streaming applications (via Internet, intranets, and/or other networks), other revenue-generating content distribution systems (pay-audio or audio-on-demand applications and the like) or on revenue-generating physical media (compact discs, digital versatile discs, semiconductor chips, hard drives, memory cards, and the like). An independent license for such use is required. For details, please visit <http://mp3licensing.com>.

Wii Shop Channel



The Wii Shop Channel allows you to redeem Wii Points to download Virtual Console games or purchase other goods offered on the Wii Shop Channel (when available).

Wii Shop Channel

Wii Menu

To select an on-screen option, simply point at it with the Wii Remote and press the A Button.

Using the Wii Shop Channel

You will need the following to use this Channel:

- An existing broadband Internet connection.

See pages 51-58 for information on connecting your Wii console to the Internet.

- Wii Points

You can purchase a Wii Points Card at many retailers that carry Nintendo products. You can also purchase Wii Points through the Wii Shop Channel using a credit card.



NOTE: Your use of the Wii Shop Channel is subject to your acceptance of the Wii Users Agreement, the Wii Privacy Policy and the Wii Code of Conduct. Copies of the most updated versions of these agreements may be found at support.nintendo.com.

■ Going Shopping

In the Wii Shop Channel you can use Wii Points to download additional features and items—including selected titles of your favorite classic NES®, Super NES®, Nintendo 64®, Sega Genesis™, and TurboGrafx™ games (subject to availability).

NOTE: Some Virtual Console games can only be played with a Classic Controller (sold separately).

While browsing the catalog of available content in the Wii Shop Channel, you can select a game from the list to view detailed information, including details about the number of Points needed to download the game. If you have enough Points in your account, download the game and it will be added as a channel on the Wii Menu.

If you need to add Points to your account, you can either buy Points with a credit card, or redeem a Wii Points Card (sold separately.) To add Points, go to the Add Wii Points menu.

- To buy Points with a credit card, select this option from the menu, enter your credit card information, and choose the amount of Points you would like to buy. Once you confirm your purchase, the Points will be added to your account.
- To redeem a Wii Points Card, select this option from the menu. Scratch off the silver area on the back of the card to reveal the Points Card activation number. Enter the activation number into the appropriate field on the screen. After you submit the number, the number of Points printed on the front of the card will be added to your account.

Important Notes about the Wii Shop Channel and the use of Wii Points

- Points have no monetary value and cannot be redeemed for cash. All Points and software downloads are only for use on a single Wii console and are non-refundable and non-transferable.
- A maximum number of unused Points can be stored on one Wii console.
- Additional hardware accessories may be required to use Wii software downloaded from the Wii Shop Channel and are sold separately.
- Software downloaded from the Wii Shop Channel is licensed to you, not sold.
- Wii Points are subject to a User Agreement, which may be viewed at <http://support.nintendo.com>.
- Points cards are valid for use in the United States and Canada only and Points are only redeemable for downloading software or purchasing goods offered on the Wii Shop Channel.
- If your Parental Controls are set to restrict use of Points, you will be able to purchase Wii Points using a credit card but use of these Points will be restricted by your Parental Controls setting.
- Please visit <http://support.nintendo.com> for more information.



Download Virtual Console games from the Wii Shop Channel and play games from the NES®, Super NES®, Nintendo 64®, Sega Genesis™, TurboGrafx™ and more (subject to availability). After downloading, a Virtual Console game will appear as its own channel in the Wii Menu.

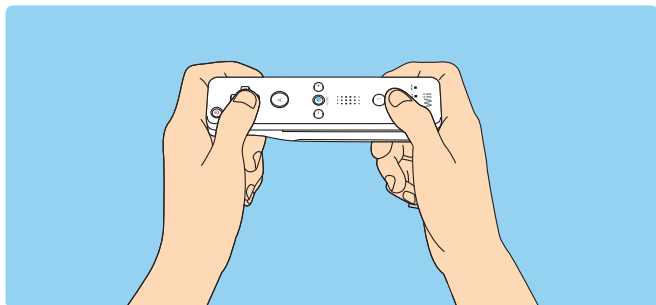
Example of Virtual Console game Start screen

Note: An Internet connection is required to download Virtual Console games.

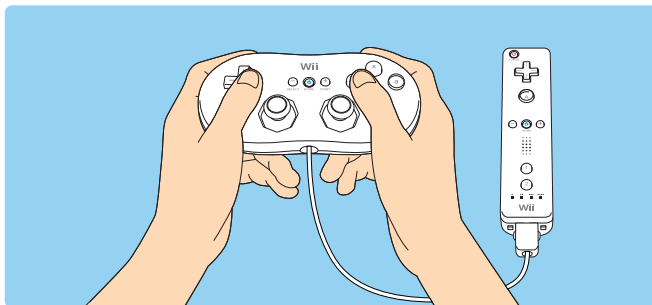
Virtual Console Game Control

The following controllers are used with Virtual Console games. Some Virtual Console games may require the Classic Controller (sold separately). The illustrations show one possible way of holding the controllers during game play.

■ Wii Remote



■ Classic Controller (sold separately)

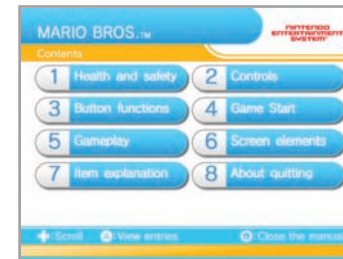


■ Virtual Console Game Manuals

To view a manual for a Virtual Console game that you have downloaded, follow these steps:

1. Press the Home Button on the Wii Remote or Classic Controller.
2. Select Operations Guide from the Home Menu.
3. A Contents menu will appear.

NOTE: Similar manuals will be available for new channels that are downloaded.



Sample Virtual Console Game Contents menu

- Use the + Control Pad to scroll through the menu, then press the A Button to view your choice.
- Press the Home Button again to close the menu.

NOTE: Your download and use of Virtual Console games is subject to your acceptance of the Wii Users Agreement, the Wii Privacy Policy and the Wii Code of Conduct. Copies of the most updated versions of these agreements may be found at support.nintendo.com.

■ Saving Your Game

Save data for Virtual Console games is saved in the Wii console memory. Note that some games do not have a save feature.

- Save data can be moved to an SD Card

For more information on using SD Cards, see page 30 in the Operations Manual - System Setup, and pages 38-39 in the Operations Manual - Channels and Settings.

■ Suspending Your Game

Virtual Console games allow you to suspend your game and return to it at a later time. When you suspend play, you create a Suspend Point that is saved in the Wii console memory.

- A Suspend Point is deleted when you resume the game.
- You cannot move a Suspend Point to an SD Card, even if you move the Virtual Console game to an SD Card.

NOTE: If you accidentally press RESET or turn off the power of the Wii Remote or console, you may lose the Suspend Point.

■ Virtual Console Game Controllers

The controllers used for Virtual Console games may vary depending on the game and additional controllers may be needed other than the Wii Remote.

You can also use a GameCube controller for certain games. With the GameCube controller plugged into the console, hold the L or R Button down when starting a Virtual Console game to activate it.

Wii Message Board



Keep in touch with friends and family through the Wii Message Board. Exchange messages and pictures with family members. If you have a broadband Internet connection, you can also exchange messages with your Wii Friends and receive news on upcoming games, events, and more.

Message Board Icon
Wii Menu

To select an on-screen option, simply point at it with the Wii Remote and press the A Button.

Using the Wii Message Board

Use the Wii Message Board to:

- Exchange messages with friends and family members.
- Add photos or Miis (see Mii Channel, page 6) to your messages.
- Check your console's unique Wii Number.

Your Wii Number is a 16-digit number assigned to your console. Use your Wii Number to register Wii Friends. (See page 36 to learn how to register a Wii Friend).

The following features require an Internet connection (see Wii Settings and Data Management, pages 51-58, for more information on Internet connections).

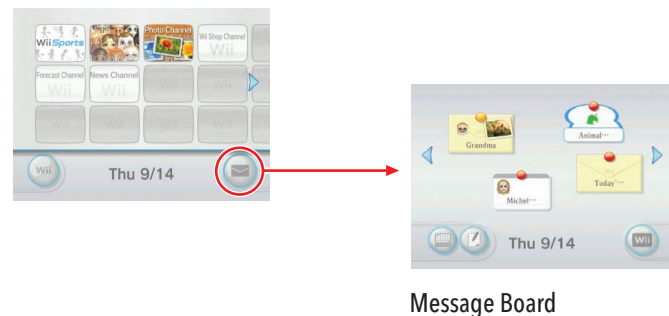
- Send messages to your Wii friends' consoles or e-mail addresses.
- Register Wii Friends in the Message Board Address Book.

You can only exchange messages or use other Internet-based communication with your Wii Friends.

NOTE: Your ability to send and receive messages on your Wii console is subject to your acceptance of the Wii Users Agreement, the Wii Privacy Policy and the Wii Code of Conduct. Copies of the most updated versions of these agreements may be found at support.nintendo.com.

Opening the Message Board

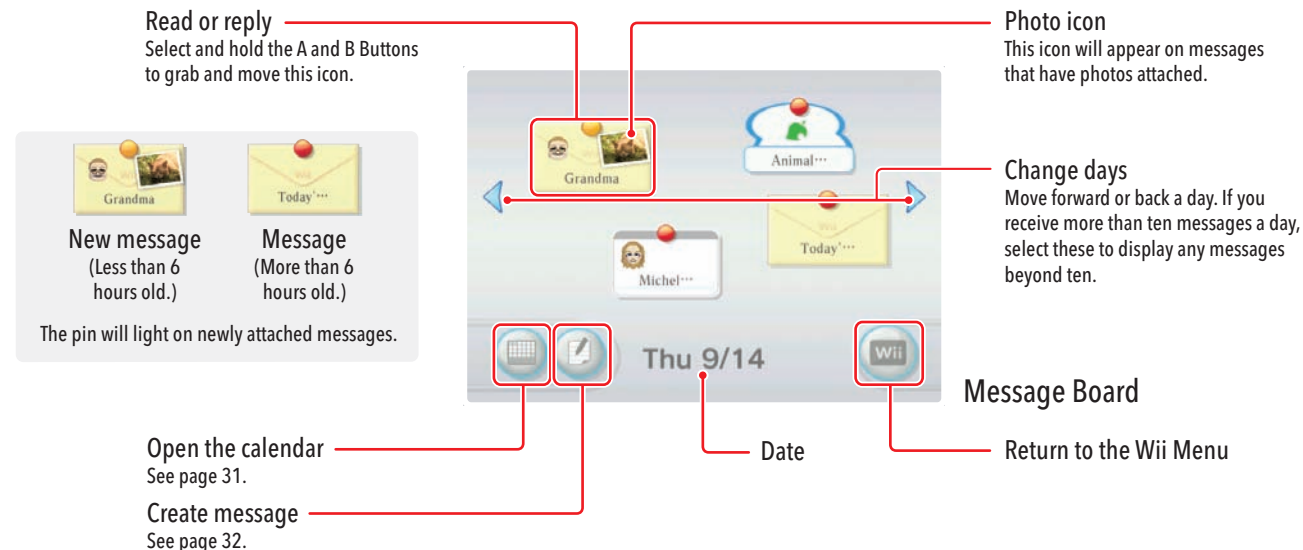
Select the Message Board from the Wii Menu. The Message Board will appear:



Message Board

From the Message Board, you can see if you have any messages posted for you. From this screen, you can also:

- Reply to messages.
- Open the Calendar.
- Create a message.
- Return to the Wii Menu.



Today's Events

Each time you play a game, the Wii records how long you spent playing it, and then sends you a message titled "Today's Events."

Wii Message Board

■ Reading Messages



To read a message, move the cursor over a message and press the A Button. The sender's name and message text will appear, along with information like any attached photos or Miis.

Sender's name

Delete message

Deleted messages cannot be recovered.

Mii

This only appears if the sender has attached a Mii to the message (see page 33).

Back

Return to the Message Board.

Message text

Photo

Select the photo to view a larger image. You can also send attached photos to other recipients (see page 34).

Message

Reply

Reply to a message (see page 34).

■ Calendar



Select the Calendar icon to open the Calendar. Select a date on the calendar to open the Message Board for that day.

Here is a sample Calendar. The appearance varies depending on how many messages you receive.

Open date

Open the Message Board for a particular date.

Message icon

Appears on days with messages.

Back

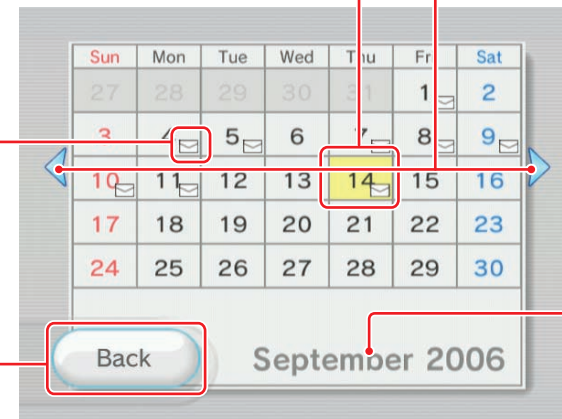
Return to the Message Board.

Change months

Move forward or back a month. You can also do this by pressing right or left on the +Control Pad.

Month and year of displayed calendar page.

Calendar screen



NOTE: The Calendar displays dates from January 2000 to December 2035.

■ Creating Messages



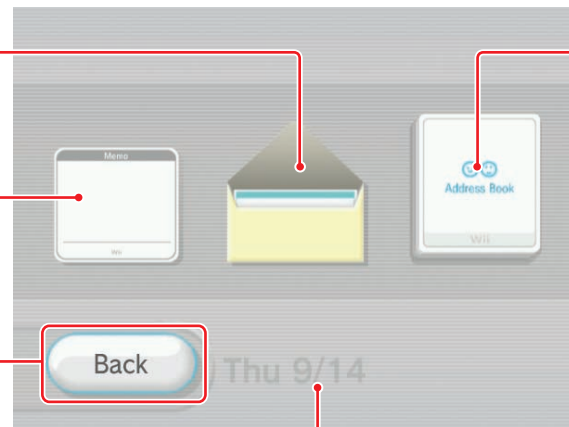
From the Message Board, select the Create Message icon. From here, you can open the Address Book, write a memo to post to the Message Board, or write a message to send to a Wii Friend.

NOTE: Before sending messages to Wii Friends, you must first register them in your Address Book (see page 36).

Create message
Create a message to send to a Wii Friend (see page 33).

Create memo
Create a memo to post to the Message Board (see page 33).

Back
Return to the Message Board.



Address Book
Check your console's Wii Number or register a Wii Friend.

Create Message screen

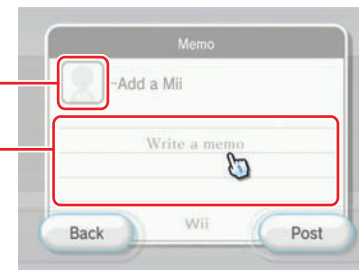
Current date

■ Creating and Posting a Memo to the Message Board

1. Open a blank memo by selecting the Create Memo icon from the Create Message screen.
2. Move the cursor over the text area of the memo and press the A Button to open the virtual keyboard. See page 64 for more information on the virtual keyboard.
3. Enter text by moving the cursor over the desired letter and pressing the A Button.
4. To attach a Mii, select the Mii icon, then select the Mii you would like to use.
5. Select Post to post your memo.

Mii icon

Text area



■ Creating and Sending a Message to a Wii Friend

NOTE: To use this feature, you must have an Internet connection and register your Wii Friend in the Address Book (see page 36).

1. Select the Create Message icon on the Create Message screen.
2. Select a Wii Friend to send a message to from the address book, and then press the A Button.



Address Book sample page

3. Move the cursor over the text area of the message and press the A Button to open the virtual keyboard. See page 64 for more information on the virtual keyboard.
4. Enter text by moving the cursor over the desired letter and pressing the A Button.
5. To attach a Mii, select the Mii icon, then select the Mii you would like to use. This option only works when sending your message to another Wii console.
6. Select Send to send your message.

Wii Message Board

■ Replying to a Message

1. From the Message screen, select Reply.
2. Move the cursor over the body of the memo and press the A Button to open the virtual keyboard. See page 64 for more information on the virtual keyboard.
3. Enter text by moving the cursor over the desired letter and pressing the A Button.
4. To attach a Mii, select the Mii icon, then select the Mii you would like to use. This option only works when sending your message to another Wii console.
5. Select Send to send your message.

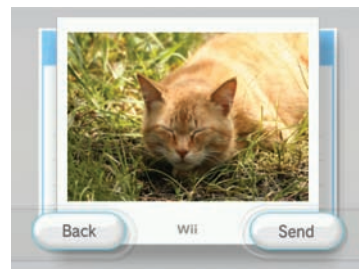


Photo icon
This icon appears if a photo has been attached to the message.

■ Sending a Photo

You can send a photo that was posted to the Message Board from the Photo Channel program, or that was attached to an incoming message. Begin by selecting a message from the Message Board that has a photo icon on it.

1. From the Message screen, select the photo, then select Send.



2. Select a Wii Friend to send a message to from the address book, and then press the A Button.
3. Enter text by moving the cursor over the desired letter and pressing the A Button.
4. To attach a Mii, select the Mii icon, then select the Mii you would like to attach to the message. This option only works when sending your message to a Wii Friend on another Wii console.
5. Select Send to send your message.

■ Using the Address Book

To open the Address Book, select the Address Book from the Create Message screen. From here, you can:

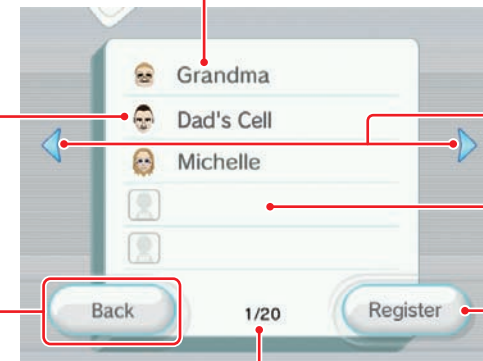
- Confirm your Wii Number.
- Register a Wii Friend.
- Edit registration details.
- Send a message.

Wii Friend entry
Select to send a message or edit information.

Mii
Assign a Mii to a Wii Friend.

Back
Return to previous screen.

Page display
Current and total pages.



Change pages
Move forward or back a page.

Open entry space
Select to register a Wii Friend.

Register
Select to register a new Wii Friend.

NOTE: You can change the order or page of an entry by moving the cursor over the entry, holding down the A and B Buttons, and dragging the entry up or down the list or to the scroll arrows.

Wii Message Board

■ Registering a Wii Friend

NOTE: To register a Wii Friend, your Wii console must be connected to the Internet with a broadband Internet connection.

After selecting Register from the Address Book, enter the following information by moving the cursor over the options and pressing the A Button.

1. Select the Wii option to register another Wii console or select the Others option to register an e-mail address.



2. Enter a nickname for your friend.
3. For a Wii console, enter the Wii Number for that Wii console. For a PC or cell-phone user, enter an e-mail address.
4. To attach a Mii, select the Mii icon, then select the Mii you would like to use. This option works only when registering a Wii console user.
5. Select OK to confirm the information and register you Wii Friend.

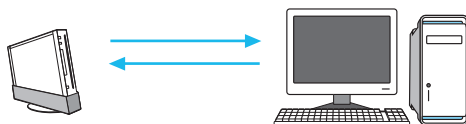
■ Exchanging Messages or Data with WiiConnect24

- Where both parties are Wii users:



You must register each other as Wii Friends to exchange messages or data.

- Where one party is a Wii user and the other is a PC or cell-phone user:



A registration e-mail will be sent to the PC/cell-phone user during the Wii Friend registration process. The PC/cell phone user will need to respond and accept in order to complete the registration.

NOTE: You will not be able to send photos from you Wii console to the PC/cell phone user.

■ Editing or Deleting Wii Friends

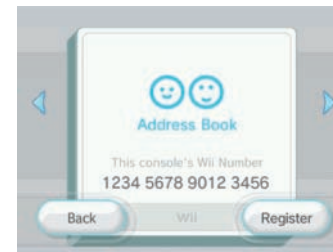
1. Move the cursor over the Wii Friend nickname in the Address Book and press the A Button.
2. Select from Change Nickname or Erase.



NOTE: If you erase a Wii Friend entry, it will be permanently deleted from your Address Book.

■ Viewing Your Wii Number

1. Open your address book to page 1.
2. Move the cursor over the left scroll button and press the A Button to view your console's Wii number.



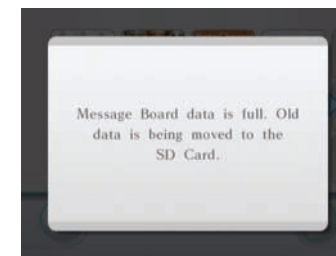
■ Transferring Data to an SD Card

If the Wii System Memory is full, you can save data to an SD Card.

NOTE: Saving photos or data from your Wii console to an SD Card may require a broadband Internet connection.

For more information on using SD Cards in the Wii console, see page 30 in the Wii Operations Manual – System Setup.

1. If you get a message on the Wii console that there is no more room for additional Message Board data, insert an SD Card into the SD Card Slot on the front of the Wii console.



If there is already an SD Card in the SD Card Slot when you run out of space in the console memory, you will be asked if you want to save to the SD Card.

2. Confirm that you want to save data to the SD Card.
3. A set number of messages will be saved to the SD Card, starting with the oldest messages.

CAUTION: Do not remove the SD Card or turn the power off while transferring data. This can damage the data or the SD Card.

4. If you do not insert an SD Card after the memory-full message, the oldest messages will be deleted automatically.

Wii Settings and Data Management



In Wii Options, you can manage data saved in your Wii console as well as in your external memory media. You can also adjust settings that affect many aspects of your console, such as the Sensor Bar, the Internet connection, WiiConnect24, time settings, and other Wii functions.

To select an on-screen option, simply point at it with the Wii Remote and press the A Button.

Getting Started

To reach Wii Settings and Data Management, select the Wii icon on the bottom left of the Wii Menu screen (see page 2). (If more than one remote is connected, use Player 1.)



Data Management

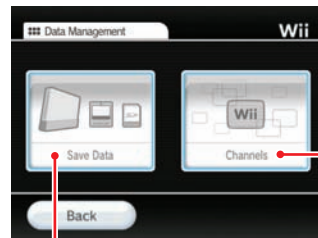
Wii Settings

Configure your time settings, Internet configuration, WiiConnect24, and other system options.

Data Management

Select Data Management from the Wii Options screen to see a choice of two kinds of data you can manage: Save Data and Channels. Select one to proceed.

NOTE: Saving to an SD Card may require a broadband Internet connection.



Save Data

Lets you organize and delete the save data in Wii System Memory, SD Cards, and Nintendo GameCube Memory Cards.

Channels

Lets you delete specific Channels or save them to an SD Card (see page 40).

Save Data

Select Save Data from the Data Management screen to see two kinds of data management: Wii and Nintendo GameCube. Select one to proceed.



Wii

Manage data in the Wii System Memory and SD Cards.

Wii

You can copy and delete data found in the Wii System Memory and SD Cards.

First select the Wii option to look at all data saved in the console's internal memory, or select the SD Card option to view the data saved on an SD Card inserted in the SD Card Slot.

Select the data you want to manage, then select Copy or Delete.



Nintendo GameCube

You can copy or move data between two Nintendo GameCube Memory Cards, or delete data found on a Memory Card.

Insert the Memory Card into one of the Nintendo GameCube Memory Card Slots (or into both Memory Card Slots if you plan to copy or move data).

To view what's on a specific Memory Card, select the corresponding slot option: Nintendo GameCube Memory Card Slot A or Nintendo GameCube Memory Card Slot B.

You'll then see all the data currently on the card. Select the data you want to manage, then select Move, Copy, or Delete.



NOTE: You cannot move or copy data files in the following cases:

- When there's only one Memory Card inserted in the Memory Card Slots.
- When there's not enough space in the Memory Card that you're trying to move or copy a file to.
- When you've reached the maximum of 127 files on the Memory Card that you're trying to move or copy a file to (this maximum may be lower for earlier Memory Cards).
- When the same kind of file already exists on the Memory Card you're trying to move or copy a file to.
- When you're trying to move or copy a file that you're not allowed to move or copy.

Wii Settings and Data Management

Channels

When you enter the Channels management screen, you'll see all of the individual Channels currently on your Wii console. Select a specific Channel to see two options appear: Delete and Move.

Select the Delete option if you want to erase a Channel.

Select the Move option if you want to move the Channel to an SD Card.

NOTE: You cannot move Channels in the following cases:

- When there's no SD Card in the SD Card Slot.
- When there's not enough space in the SD Card.
- The kind of SD Card you're using is incompatible with the Wii console (see page 22).

NOTE: A broadband Internet connection may be required to transfer a Channel or other data to an SD Card.

Wii Settings

Select Wii Settings from the Wii Options screen to see the wide variety of system settings that you can change. To scroll to a different options page, use the Wii Remote to point at a left/right arrow to scroll to a different selection page. (If more than one remote is connected, use Player 1.)

Select the Wii system option that you wish to change. Consult the next page to see all of the options.



Console Nickname	Give your Wii console a unique nickname.	page 42
Calendar	Set the date and time.	page 42
Screen	Configure your screen output settings.	page 43
Sound	Configure your sound output settings.	page 45
Parental Controls	Restrict use of Wii software, Channels, and purchasing functions	page 46
Sensor Bar	Configure your Sensor Bar sensitivity and placement settings.	page 50
Internet	Configure your internet connection settings.	page 51
WiiConnect24	Change your WiiConnect24 and Standby Connection settings.	page 59
Language	Select the language display.	page 60
Wii System Memory	Delete ALL Channels and Save Data in Wii System Memory.*	page 61

*Additional steps are required to delete your Wii Shop Channel account activity and rights to play previously downloaded Virtual Console games. Please see page 61 for instructions on how to delete this information.

Wii Settings and Data Management

■ Console Nickname

You can give your Wii console a Console Nickname to distinguish your Wii console from others when you are connecting with other Wii consoles. To change the current nickname, select the text area, then use the Wii keyboard (see page 64-65) for entering the new Console Nickname. Confirm your change once it's complete.



■ Calendar

You can change your Wii console's Calendar settings by selecting the Date or Time options.

Date Setting

Change the date by pointing at the up/down arrow that corresponds to the year, month, or day, then pressing A until you see the correct number. Confirm your Date changes once they're complete.



Time Setting

Change the time by pointing at the up/down arrow that corresponds to the hours or minutes, then pressing A until you see the correct number. Confirm your Time changes once they're complete.

NOTE: The Wii console uses a 24 hour clock. For example, 1:00 pm is displayed as 13:00.

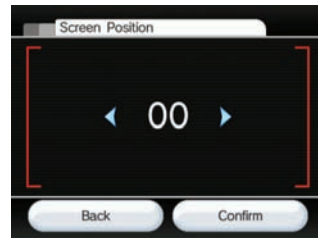


■ Screen

You can change your Wii screen output settings by selecting the Screen Position, Widescreen Settings, TV Resolution, and Screen Burn-in options.

Screen Position

Change the horizontal screen position by pointing at the left/right arrows, then pressing A until you see the horizontal shift you want. (The range is - 8 to + 8.) Confirm your position change once it's complete.



Widescreen Settings

You can change the screen format for your Wii display by selecting the Standard (4:3) or Widescreen (16:9) options. Confirm your selection once it's complete.



Standard
(4:3)

Standard (4:3)
Select when you're using a television that supports only standard 4:3 screen aspect ratio.

Widescreen
(16:9)

Widescreen (16:9)
Select when you're using a widescreen television or a television that supports a 16:9 widescreen aspect ratio.

NOTES:

- In addition to using Wii's widescreen setting, you must also adjust your television's options to take advantage of its own widescreen mode(s).
- Some television sets will not change to widescreen display even when receiving widescreen input from the Wii console.

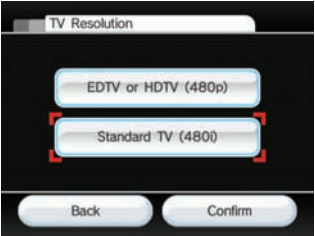
■ Screen (continued)

TV Resolution

Some Wii software supports a 480p progressive output that displays at a higher resolution than the Standard 480i resolution. To view Wii display output in 480p, you must change the Wii's TV Resolution setting from Standard TV (480i) to EDTV/HDTV (480p). Confirm your selection once it's complete.

Your television must be a high-definition TV (HDTV) or enhanced-definition TV (EDTV) to view 480p output.

In addition, you'll also need the separately-sold Wii Component Video Cable to connect your Wii to your HDTV or EDTV television. (You cannot see Wii progressive display output when the console is connected to a television using any other kind of cable.)



EDTV or HDTV (480p)

Select this display output when using the Wii Component Video Cable to connect with your HDTV or EDTV.

Standard TV (480i)

Select this display output when using any other kind of cable to connect with your television, such as the Wii AV Cable.

Screen Burn-in Reduction

When images are displayed in the same spots for long periods of time, some television screens can suffer "screen burn-in." (See page 12 in the Wii Operations Manual - System Setup, for more information on TV screen damage.) The Wii console has a Screen Burn-in Reduction feature. When activated, the Wii console will fade the screen when Wii software is paused for five or more minutes. (You can revert the screen to its original brightness by simply pressing any button on the Wii Remote other than the Power Button.)

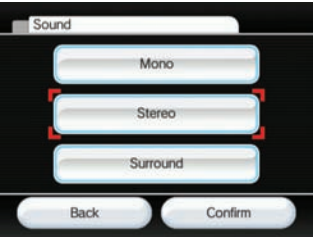
You can turn Screen Burn-in Reduction on or off by making your selection, then confirming it.



- Your TV may also have its own screen burn-in reduction function that may fade back the screen imagery or darken it entirely.
- The Wii's Screen Burn-in Reduction does not work for all types of software, including Nintendo GameCube software, so it is recommended that the Wii console power be turned off when not playing.
- Please follow your TV manufacturer's recommendations to avoid screen burn-in.

■ Sound

You can change the sound setting for your Wii output by selecting the Mono, Stereo, or Surround options. Confirm your selection once it's complete.



Mono

Select when you want Wii sound output to come equally out of the left and right TV speakers.

Stereo

Select when using software that provides different sounds for the left and right TV speakers to create a fuller audio effect.

Surround

Select when using software that provides different sounds for the left, right, and more TV speakers to create an even fuller audio effect.

Wii Parental Controls

The Wii Parental Controls settings offer you a means to manage what Wii content is accessible to the console users. If you apply Parental Controls, you will be prompted to set a 4-digit PIN which will allow you to adjust the Parental Controls settings in the future and also allow you to access content that may be restricted by the Parental Controls settings. The Parental Controls default setting is "OFF" which means that the console will allow all content unless you change the settings. There is one Parental Controls setting per console so you should tailor the settings to lowest common denominator and share the PIN with users who may be allowed access to blocked content.

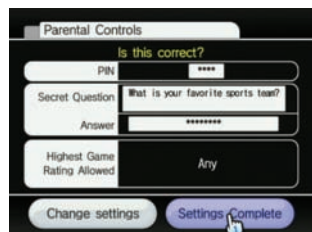
To customize the settings, click the Wii icon from the Wii Menu and select Wii Settings, then select Parental Controls. These are the features are offered within Parental Controls:

- Access to Wii software and Related Content

Setting is based on the Entertainment Software Rating Board ("ESRB") game rating categories. Please see page 48 for information on the various ratings. Note that this setting controls Wii and Virtual Console games and related content. It does NOT control access to Nintendo GameCube games.



Selecting allowable video game content.



Confirming settings.

If you connect to the Internet, you will be able to select these additional Parental Controls options:

- Internet Channel

If you have downloaded the Opera browser (subject to availability) via the Wii Shop Channel, it is possible to allow or restrict use of the browser.

- News Channel

Controls access to the News Channel.

- Wii Messages

Controls sending and receiving of messages from the Wii console. Note that system updates will be delivered regardless of this setting.

- Use of Points

Controls use of Wii Points. If this setting is on, users will be required to enter the Parental Controls PIN when using Wii Points to download from the Wii Shop Channel.

If Parental Controls are applied and a user attempts to play or download content that exceeds the Parental Controls setting, the user will be prompted to enter the Parental Controls PIN to temporarily disable the Parental Controls. The PIN will be necessary each time a user tries to access restricted content. If your settings only apply to certain members of your household, share the Parental Controls PIN with users who may have unrestricted use of the system.

You will be prompted to select and answer a secret question that will allow you to retrieve a forgotten Parental Controls PIN. If you forget your PIN, please follow the prompts on screen to answer your secret question. If you are unable to retrieve your PIN by answering your secret question, please call Nintendo Consumer Service:

USA/Canada 1-800-255-3700

Latin America 1-425-558-7078

Important Privacy Information

Through your Wii console you will be able to participate in a variety of games and activities some of which will be online. In order to protect your privacy and that of your family when using your Wii console, we strongly recommend the following:

PARENTS PLEASE READ: PROTECTING YOUR CHILDREN'S PRIVACY

- Before allowing your children to use the Wii console, we highly recommend that you educate them on the importance of not sharing any personal information about themselves with strangers. Instruct your children to not use personal information for any nicknames on your Wii console, user names in chat rooms, names for Miis or for any other services offered through the Wii console. Explain to them the danger of receiving messages from, or communicating with, strangers.
- You should supervise your children's use of the Wii console at all times and assist them with the setup of the Wii console. If at any time you want to stop your children's use of online or interactive features of the Wii console, you can simply disconnect your Wii console from the Wii online services as explained on page 46.

PROTECTING THE PRIVACY OF YOUR PERSONAL INFORMATION WHEN USING THE Wii CONSOLE

- Never give out personal information about yourself such as your first or last name, phone number, birth date, age, e-mail or home address when communicating with strangers or using any services offered on your Wii console.
- You may have the option of linking your Wii Shop Channel account to your My Nintendo account. By linking your accounts, you will be able to register downloaded content and have such registrations reflected in both of your accounts. In addition, Nintendo will be able to connect your activity on your Wii Shop Channel and other online features of the Wii console to your My Nintendo Account and send you offers, surveys and promotions for games or other items you are interested in. If you do not want Nintendo to be able to do this, do not link your accounts.
- If you use the messaging features of the Wii console, you need to understand that Nintendo may monitor your use and share certain information (i) as required by law, (ii) where necessary to protect the company, its customers or employees, or (iii) as necessary to provide the services.
- If you decide to provide personal information to any third party website, the sharing of such information will be subject to the privacy policy of that company, not Nintendo's privacy policy. Be cautious before providing any personal information to any third party through the online services offered on your Wii console.
- Your Wii console may store certain personal information on your Wii Remote so please note that by using your Wii Remote on a Wii console other than your own, it is possible that certain personal information about you could be shared with that other Wii console.
- For your protection, prior to selling or transferring your Wii console, please be sure to clean and securely remove all of your personal information including any pictures or messages on the message board and all other stored sensitive information on the Wii console hard drive. For information on how to wipe your Wii console clean of all such information, see page 61.

Video and Computer Game Software Rating Information

The Entertainment Software Rating Board (ESRB) ratings are designed to provide information about video and computer game content, so you can make informed purchasing decisions. ESRB ratings have two parts: **rating symbols** suggest age appropriateness for the game, and **content descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern.

To take full advantage of the ESRB rating system, it's important to check both the **rating symbol** (found on the front of the game box) and the **content descriptor** (found on the back of the game box). Go to **www.esrb.org** for a complete list of these content descriptors.

The ESRB rating system is designed to provide information about a computer or video game. The ratings are not meant to recommend which games consumers should buy or rent or to serve as the only basis for choosing a product. Rather, individuals should use the ESRB ratings together with personal tastes and standards when deciding what is best to purchase.

For more information on the ESRB and video game ratings, go to the ESRB web site at **www.esrb.org**.

ESRB RATING SYMBOLS FOR VIDEO GAMES & PC SOFTWARE



Titles rated **EC (Early Childhood)** have content that may be suitable for ages 3 and older. Contains no material that parents would find inappropriate.



Titles rated **E (Everyone)** have content that may be suitable for ages 6 and older. Titles in this category may contain minimal cartoon, fantasy or mild violence and/or infrequent use of mild language.



Titles rated **E10+ (Everyone 10 and older)** have content that may be suitable for ages 10 and older. Titles in this category may contain more cartoon, fantasy or mild violence, mild language and/or minimal suggestive themes.



Titles rated **T (Teen)** have content that may be suitable for ages 13 and older. Titles in this category may contain violence, suggestive themes, crude humor, minimal blood, simulated gambling, and/or infrequent use of strong language.



Titles rated **M (Mature)** have content that may be suitable for ages 17 and older. Titles in this category may contain intense violence, blood and gore, sexual content and/or strong language.



Titles rated **AO (Adults Only)** have content that should only be played by persons 18 years and older. Titles in this category may include prolonged scenes of intense violence and/or graphic sexual content and nudity.



Titles rated **RP (Rating Pending)** have been submitted to the ESRB and are awaiting final rating. (This symbol appears only in advertising prior to a game's release.)

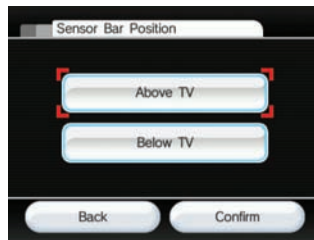
Wii Settings and Data Management

Sensor Bar

When positioning the Sensor Bar, you may need to adjust two key settings. Select Sensor Bar Position or Sensitivity, then proceed with the following instructions.

Sensor Bar Position

You'll want to adjust this setting to match where you've placed your Wii's Sensor Bar: above or below your TV screen. Confirm your selection once it's complete.

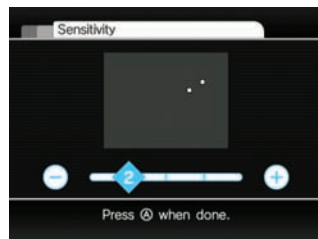


Sensitivity

Use this feature to adjust the sensitivity of the Pointer function of the Wii Remote. If you find that you're not getting an optimal pointing experience with the Wii Remote, you may want to adjust this setting.

After you select Sensitivity from the Sensor Bar settings screen, you'll see an explanation screen that further details the Sensitivity setting. Select OK to begin the adjustment test.

In the test, you'll use the Wii Remote Pointer to move a cursor into view within the test field. If you see two blinking dots, your current Sensitivity setting is working fine. If you don't see two blinking dots, adjust the Sensitivity with the + and - Buttons until you do, then press the A Button to confirm your new setting.



- If you see three or more dots, the Wii Remote may be sensing an extra light source. See Wii Remote troubleshooting, page 31, in the Wii Operations Manual - System Setup.

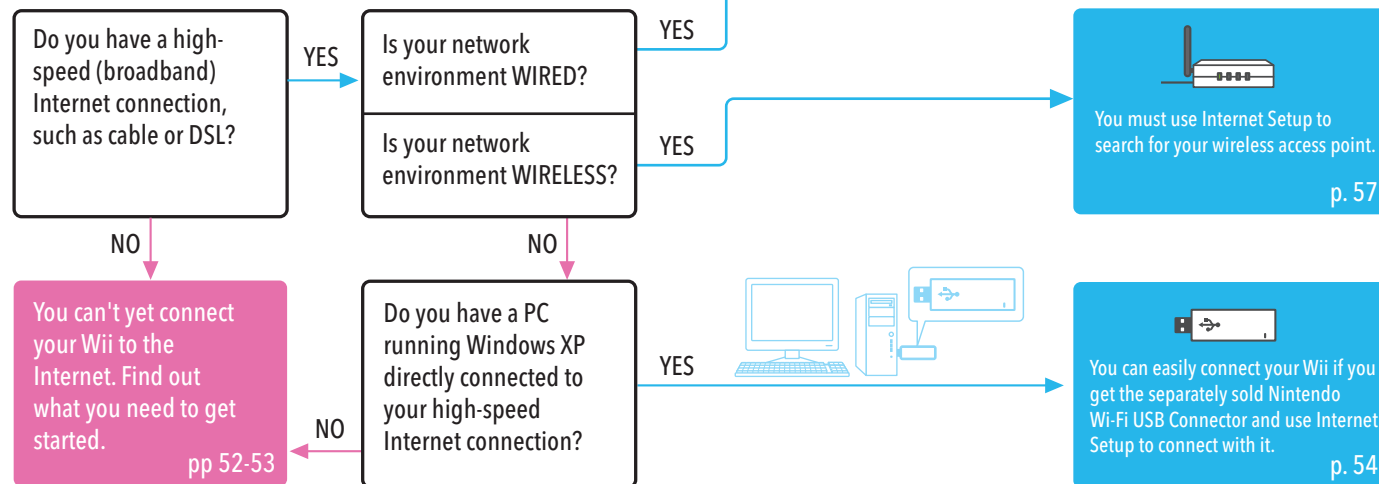
NOTE: The initial recommended distance for using the Wii Remote Pointer is 3 to 8 feet from the Sensor Bar. By increasing the Sensitivity setting, you'll increase the distance at which you can use the Pointer. Also note that the influence of direct sunlight and various light sources can make the Pointer operation less optimal.

Internet

You'll want to set up your Wii's Internet settings to work well with your home's Internet connection, whether you have a wireless broadband network or want to connect directly to your wired LAN network.

NOTE: When you connect the Wii to the Internet, the console's internal files will sometimes be automatically updated.

When you select Internet from the Wii Settings screen, you'll go straight to the Internet Setup screen. Before you proceed with setup selections, consult the following flowchart to determine what settings and equipment would work well with your home Internet environment.



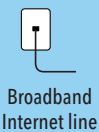
What You Need for a Wireless Wii Environment

1. Wii System



2. Broadband Internet connection

There may be various ways to get broadband Internet connection to your home. Cable, DSL, and optical-fiber networks are among the most common. Check with your local broadband providers for more information.

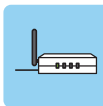


Broadband Internet line



Wireless router

3. The following two methods provide the easiest, quickest way to create a wireless networking environment for Wii connection.



Access Point

Wireless Router (Access Point)
See page 56.

NOTE:

- The term Access Point is used throughout this manual to mean "wireless LAN access points."
- Use an 802.11 compatible Access Point.

Nintendo Wi-Fi USB Connector – See page 54.



Nintendo Wi-Fi USB Connector

Even if you don't have a wireless network for all your home devices, you can still set up a wireless connection for your Wii.
If you have a PC running Windows XP directly connected to your broadband Internet access, you can plug the separately sold Nintendo Wi-Fi USB Connector into an open USB port on the PC. Once you install the software that's included with the Nintendo Wi-Fi USB Connector, wirelessly connecting your Wii is easy.

NOTE: Connecting to the Internet is subject to your acceptance of the Wii Users Agreement, the Wii Privacy Policy and the Wii Code of Conduct. Copies of the most updated versions of these agreements may be found at support.nintendo.com.

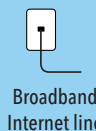
What You Need for a Wired Home Network

1. Wii System



2. Broadband Internet connection

There may be various ways to get broadband connection to your home. Cable, DSL, and optical-fiber networks are among the most common. Check with your local broadband providers for more information.

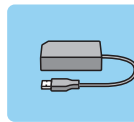


Broadband Internet line



Broadband router

3. Wii LAN Adapter (Ethernet)



Wii LAN Adapter

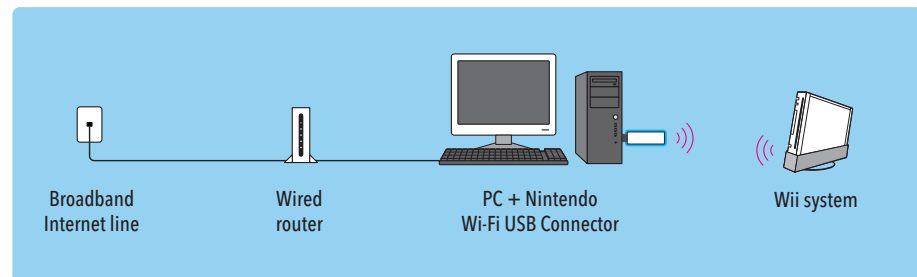
Wii LAN Adapter

If you rely on a wired high-speed local-area network (LAN) instead of a wireless network, you can connect Wii directly to your wired LAN with a Wii LAN Adapter. (When available, sold separately, may be ordered through Nintendo's web site at www.nintendo.com (USA/Canada only) or by calling Customer Service at 1-800-255-3700.)

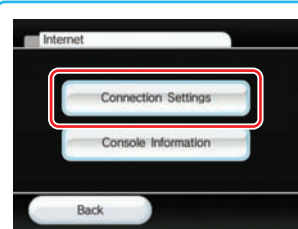
See page 58 for easy Internet Setup details for using the Wii LAN Adapter.

Internet Setup Selections When Using the Nintendo Wi-Fi USB Connector

Before using the following Internet Setup procedure, ensure that you've installed the Nintendo Wi-Fi USB Connector Registration Tool software on the PC you're using with the connector. Consult the manual included with the separately sold Nintendo Wi-Fi USB Connector for more details on correct installation.

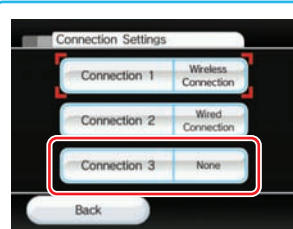


Step 1



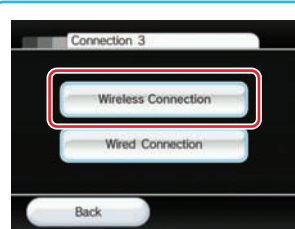
Select the Connection Settings option.

Step 2



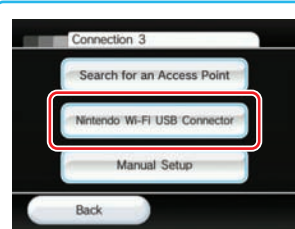
Select an open connection indicated by "None".

Step 3



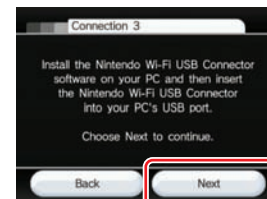
After confirming that the Nintendo Wi-Fi USB Connector is ready, select Wireless Connection.

Step 4



Select Nintendo Wi-Fi USB Connector.

Step 5 - Wii



After again confirming that the Nintendo Wi-Fi USB Connector is ready, select the Next option.

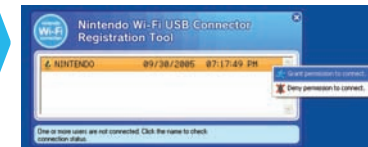


When you see this screen, continue with setup on the PC-side described below.

Step 5 - PC



Nintendo Wi-Fi USB Connector Registration tool icon



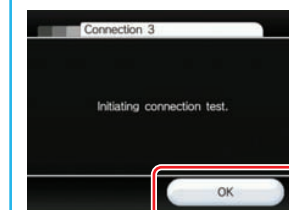
You should see an icon in your Windows XP task bar for the Nintendo Wi-Fi USB Connector Registration Tool. Double-click on the icon to launch the tool. It should show all Wii consoles in wireless range, listing each by its Nickname. Select the Wii that you want to establish a wireless connection for, then click "Grant permission to connect" from the menu that appears.

Step 6



After you've established the Wii connection with the PC, you'll see a Next option appear in the Wii console's Internet Setup. Select Next.

Step 7



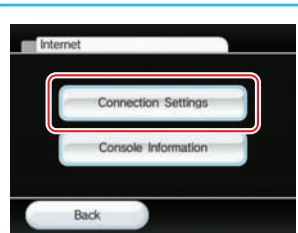
Select OK to test the connection.

If the test succeeds, you've completed Internet Setup and your Wii is wirelessly connected. If the test fails, consult the Troubleshooting section in this manual.

Wii Settings and Data Management

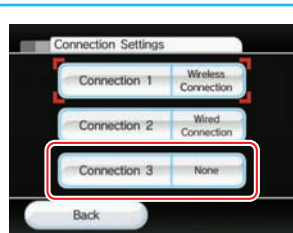
Internet Setup Selections for Searching for an Access Point

Step 1



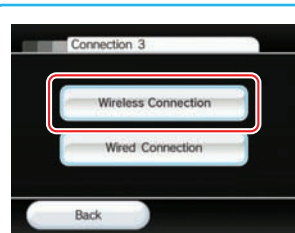
Select the Connections Settings option.

Step 2



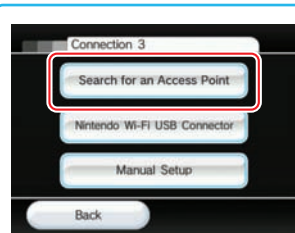
Select an open connection indicated by "None".

Step 3



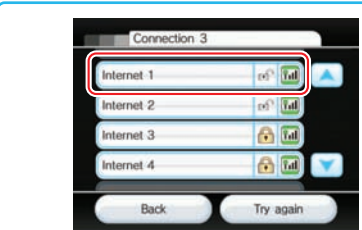
Select Wireless Connection.

Step 4



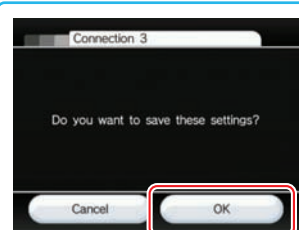
Select Search for Access Point.

Step 5



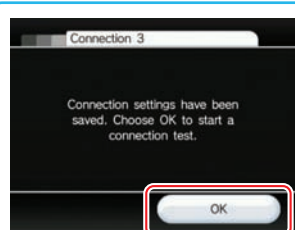
The Wii console will search for any identifiable wireless Access Points nearby. Select your Access Point from the list. Enter security information if applicable. See Troubleshooting for Internet connections if problems occur, page 66.

Step 6



Select OK.

Step 7



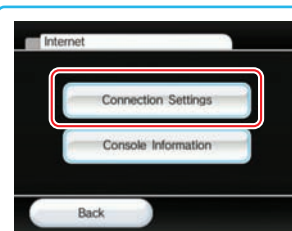
Select OK to test the connection.

If the test succeeds, you've completed Internet Setup and your Wii is wirelessly connected. If the test fails, consult the Troubleshooting section of the manual.

Internet Setup Selections for Manually Connecting an Access Point

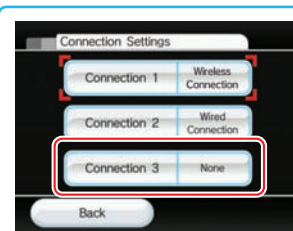
(Before trying to manually connect to your Access Point, try to search for it first using the instructions on the previous page.)

Step 1



To manually connect, first select the Connection Settings option. Select the Console Information option if you need to check the MAC address. This information may be needed for manual setup.

Step 2



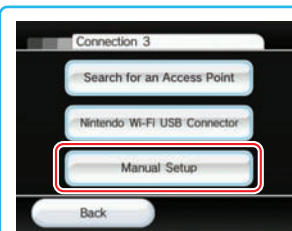
Select an open connection indicated by "None".

Step 3

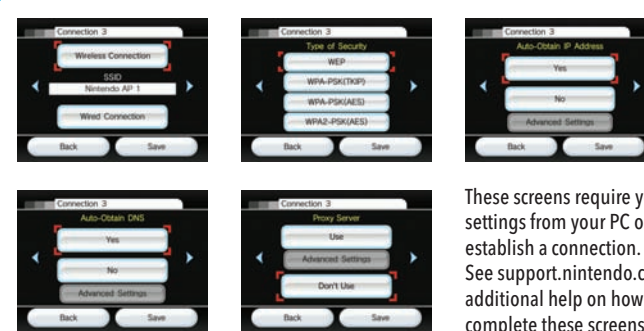


Select Wireless Connection.

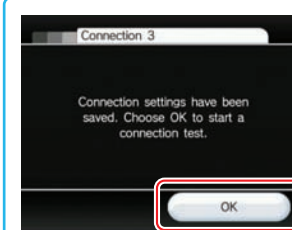
Step 4



Select Manual Setup.



These screens require you to input settings from your PC or router to establish a connection. See support.nintendo.com for additional help on how to complete these screens.



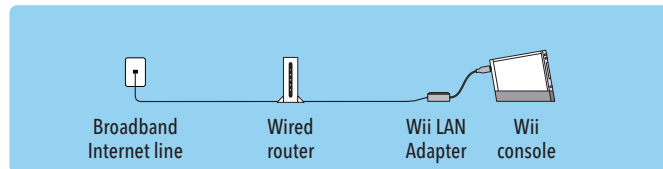
Select OK to test the connection.

If the test succeeds, you've completed Internet Setup and your Wii is wirelessly connected. If the test fails, consult the Troubleshooting section of the manual.

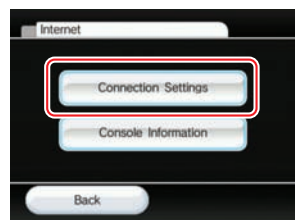
Wii Settings and Data Management

Internet Setup Selections for a Wii Lan Adapter

If you have a wired local-area network instead of a wireless network, you can connect your Wii directly to the network with a Wii LAN Adapter (subject to availability). Consult your adapter manual for details on how to connect a Wii LAN Adapter. When it's ready, step through the following Internet Setup process.

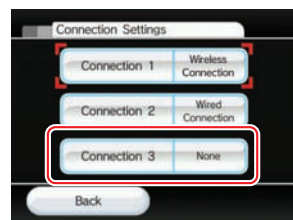


Step 1



Select the Connection Settings option.

Step 2



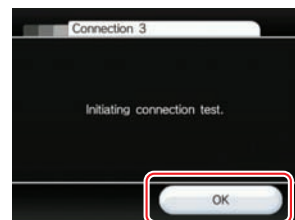
Select an open connection indicated by "None".

Step 3



Select Wired Connection.

Step 4



Select OK to test the connection.

If the test succeeds, you've completed Internet Setup and your Wii is connected. If the test fails, consult the Troubleshooting section of the manual.

NOTE: Select the Console Information option if you need to check the MAC address. This information may be needed for manual setup of an Internet connection.

WiiConnect24™

WiiConnect24 allows your Wii console to receive a wide variety of data automatically. Use the WiiConnect24 settings to turn WiiConnect24 on and off, and to enable its Standby mode to receive data automatically 24 hours each day, even when the system isn't in active use. (Modem or router must be on to receive information automatically.)

On/Off

When WiiConnect24 is turned on, your Wii console will automatically use its high-speed Internet connection to accept data for a variety of services, including posting messages on the Wii Message Board and receiving messages about new Wii features. Turn WiiConnect24 off if you don't want to receive this information. Confirm your selection once it's complete.



Standby Connection

If you've turned your WiiConnect24 on (see above), you can additionally set WiiConnect24 to operate in Standby mode. This allows your Wii to automatically receive WiiConnect24 messages and information even when your system isn't in active use.

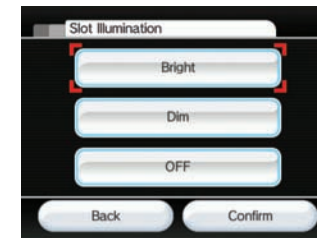


Turn the Standby option ON if you want WiiConnect24 to operate 24 hours each day. Turn it OFF if you want it to accept data only when you're actively using your Wii console. Confirm your selection once it's complete.

Slot Illumination

WiiConnect24 can let you know when it has received data by making the Wii console's Disc Slot blink. Select the option that you want, then confirm your selection.

- Bright** The Wii's Disc Slot will blink bright blue when WiiConnect24 has received new data.
- Dim** The Wii's Disc Slot will blink a dim blue when WiiConnect24 has received new data.
- OFF** The Wii's Disc Slot will not blink when WiiConnect24 has received new data.



■ Language

You can change the language setting for your Wii console menus and screens by selecting English, French, or Spanish. Confirm your selection once it's complete.



■ Format Wii Shop Channel

All activity on the Wii Shop Channel is tied to your Wii console. This includes records of your transactions, downloaded software, Wii Points and other information you provide via the Wii Shop Channel.

To clear information from the Wii Shop Channel, including records of your transactions and rights to downloaded software, access the Wii Shop Channel, select the Settings option and then select Remove Wii Shop Channel Account.

■ Format Wii System Memory

This system option is used to delete ALL Channels and ALL save data that have been added to the Wii console and will re-initialize your Wii console.

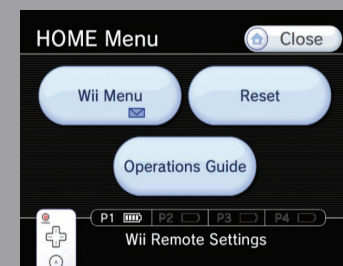
Select the Initialize option if you wish to delete ALL Channels and save data, then select Delete to confirm your intention.




This Format Wii System Memory option only removes Channels and save data from the Wii console. Information stored in the Wii Shop Channel, including records of your transactions and rights to downloaded software, will not be cleared by this option. To clear information stored in the Wii Shop Channel, please follow the format Wii Shop Channel instructions.

NOTE: You should format your Wii Shop Channel first, then your Wii System Memory, prior to selling or otherwise transferring your Wii console to any third party. For more information about privacy and the protection of your personal information, see page 47.

HOME Menu



This menu appears when you press the HOME Button  on the Wii Remote. From this menu you can stop or reset Wii programs, view operations guides for certain downloaded programs, and adjust Wii Remote settings.

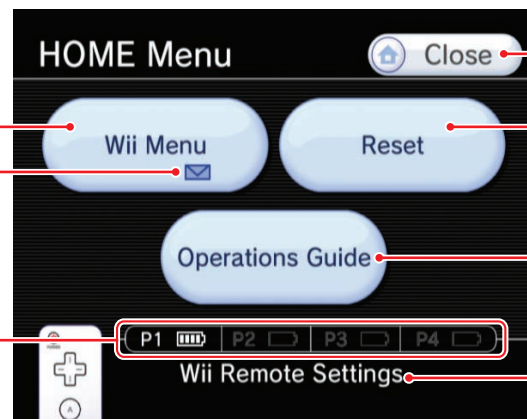
To select an on-screen option, simply point at it with the Wii Remote and press the A Button.

HOME Menu

Stop Wii software or programs that are currently in play and return to the Wii Menu.

Message icon appears when a message arrives on the Wii Message Board.

Display the battery life for any remotes currently connected to the console.



Close and return to previous screen.

Reset Wii software and programs and return to the program title screen.

View downloaded guides for certain software or programs. (Only available if you have downloaded content.)

Select to go to the Wii Remote Settings screen.

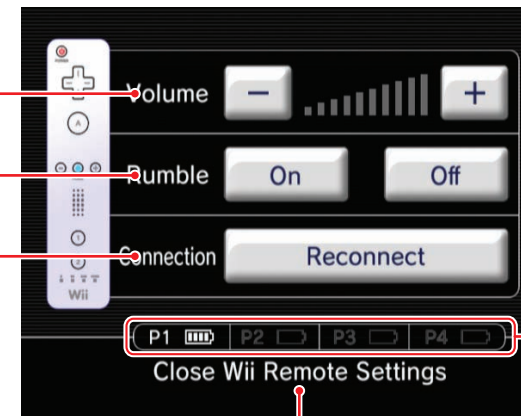
NOTE: Selecting Wii Menu or Reset will lose any unsaved information from the program you are currently running.

Wii Remote Settings

Adjust the remote speaker volume.
You can also use the + or - Buttons on the remote.

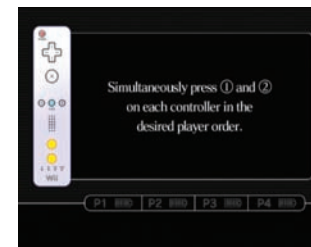
Turn the Rumble Feature on or off.
(See NOTE below.)

Reconnect the Wii Remotes.
Use this to change the Wii Remote you are using or to change the player number order (see below). Also see pages 20-21 in the Wii Operations Manual - System Setup for more information.



Displays the battery life for any Wii Remotes currently connected to the console.

Close the Settings menu and return to the Home Menu.



Synchronizing a Wii Remote – for each remote, use the following steps:

1. Select the Reconnect option.
2. Press the 1 and 2 Buttons simultaneously on the remote.
3. The Player LEDs will blink until a connection is established.
4. Press any button to return to the Home Menu.

NOTE: The order that you synchronize remotes will set the player number order.

NOTE: Adjusting the speaker and Rumble settings will affect all Wii Remotes currently connected to the Wii console.

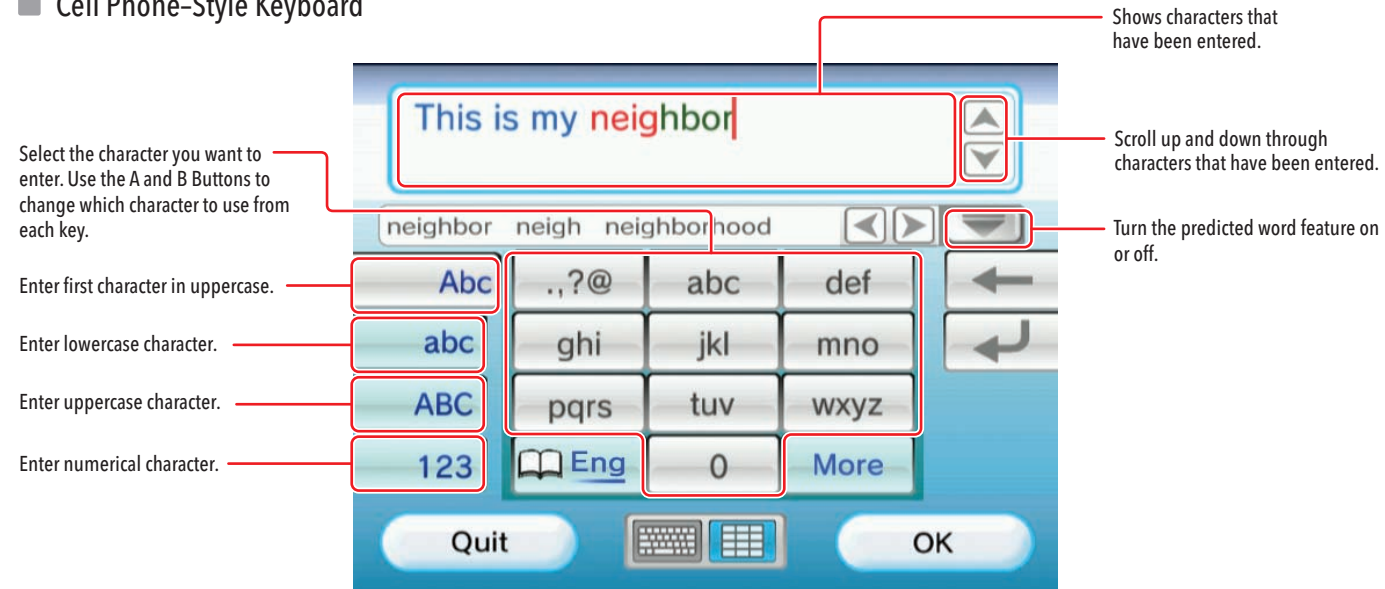
Using the Keyboards

The keyboard screen will appear in certain programs when you need to enter text. Examples include creating text for messages in the Wii Message Board or editing a Mii in the Mii Channel.

■ QWERTY Keyboard



■ Cell Phone-Style Keyboard



Example of using the predicted word feature on the Cell Phone keyboard for the word "hello."



NOTE: Many functions on the QWERTY and cell phone-style keyboards are the same. Items with the same function are described on the QWERTY instruction page.

■ Can't read SD Card in Photo Channel

- Make sure the memory card is fully inserted into the slot. Try removing and reinserting the memory card.
- Check the memory card on a PC or cell phone to verify its contents and readability.
- Make sure it is in a format readable by the Photo Channel. See page 22 for format information.

Wii Remote doesn't vibrate

- Go to the HOME menu and check to see if the Rumble feature is turned on. (Page 63)
- Make sure that the game you are playing includes the Rumble feature.

■ No sound from the Wii Remote speaker

- Go to the HOME menu and check to see if the Sound feature is turned on. (Page 63)
- Make sure that the game you are playing includes sound from the Wii Remote speaker.

■ Can't download games in the Wii Shop Channel

- Make sure you have Wii Points to redeem for products on the Wii Shop Channel.
- Check to see if you have restrictions on using points.
- Check to see status of Parental Controls.

■ Downloading games and updates from the Wii Shop Channel is very slow.

- Switch the channel of your router to channel 1 or channel 11.

■ Your Access Point is not listed when "Search for Access Point" is selected

- Make sure your access point is powered on.
- Move closer to the access point if possible or re-orient the console so there is nothing between it and the access point.
- Your access point may not be broadcasting its SSID. Check your router settings through your computer and either set your router to broadcast SSID, or manually enter the SSID in Manually Connecting an Access Point, page 57.

■ Connection test unsuccessful or unable to connect to the service

- Check the signal strength and move closer to the access point if possible or re-orient the console so there is nothing between it and the access point.
- Make sure you have the latest Firmware Update for your router. Check with the router manufacturer or the Internet service provider that supplied the router.
- You may have to adjust the transmission rate of your router. Some routers have settings like "Turbo Boost" or "G-Nitro". These may have to be turned off.
- Your access point may have Mac Filtering enabled. Check your router settings through your computer. You may need to enter your Wii console MAC address. This can be found in Console Information in the Internet settings choice.
- Your access point may not be broadcasting its SSID. Check your router settings through your computer and either set your router to broadcast SSID, or manually enter the SSID in Manually Connecting an Access Point, page 57.
- Try assigning the Wii a static IP address. Access your router's settings and find the available range of IP addresses (This is typically found within the DHCP information.). When you find this information, select one of the available IP addresses and enter this in Manually Connecting an Access Point, page 57.

More troubleshooting is available at support.nintendo.com, including more detailed setup help for getting connected online.

■ Controllers don't work with Virtual Console games

- Make sure you are using the correct controller. Some games may require the Wii Remote and some games may require the Classic Controller.
- If using the Classic Controller, make sure it is securely connected to the Wii Remote.
- If using the Wii Remote, make sure no other accessories are plugged into the External Extension connector.
- Make sure the Wii Remote is synchronized with the Wii console.

More troubleshooting is available at support.nintendo.com, including more detailed setup help for getting connected online.

Error Messages

If an error occurs, a message like the following may appear on the TV screen. Proceed according to the following table.

Error Message	Try This
Error Occurred. Press the Eject button and remove the disc. Turn the power off and follow the instructions in the console manual.	First turn the Wii console power OFF, and remove the AC adapter's AC plug from the power socket. Next, check whether the disc is dirty or scratched. If it is dirty, gently wipe with a soft cloth from the center to the outside. Wait about 5 minutes. Then plug the AC adapter's AC plug back into the power socket and turn the console power on. If the same message still appears, the Wii console may be damaged. Turn the Wii console off immediately. Remove the AC adapter's AC plug from the plug, and visit support.nintendo.com for additional troubleshooting or call 1-800-255-3700.
Wii Remote error. For details read the console manual.	See Wii Remote troubleshooting in the Wii Operations Manual - System Setup, page 31.
Could not read the disc. For details read the console manual.	There may be dirt or scratches on the disc. First remove the disc and gently wipe from the center to the outside with a soft cloth. Then re-insert the disc in the Wii console and turn the power on again. If the same error message still appears, visit support.nintendo.com for additional troubleshooting or call 1-800-255-3700.
Insufficient free space in Wii console save memory. Use the File Edit Screen and move file to SD card or delete file.	Use the File Edit Screen and move file to SD memory card or delete file (see page Wii Settings and Data Management, page 38).

Error Message	Try This
Insufficient number of free files in Wii console save memory. Use the Data Management option and move file to SD card or delete file.	Use the Data Management options and move file to SD memory card or delete file. See the Settings section in the Operations manual, Data Management.
Wii console save memory is corrupted. For details read the Wii console manual.	Wii console save memory is corrupted. Visit support.nintendo.com for additional troubleshooting or call 1-800-255-3700.
Abnormal free space in Wii console save memory. For details read the Wii console manual.	Delete the save data for the channel that is running. If the same error message still appears, visit support.nintendo.com for additional troubleshooting or call 1-800-255-3700.
Abnormal number of files in Wii console save memory. For details read the Wii console manual.	Delete the save data for the channel that is running. If the same error message still appears, visit support.nintendo.com for additional troubleshooting or call 1-800-255-3700.

If an error code appears, please visit support.nintendo.com for assistance or call Nintendo Customer Service at 1-800-255-3700.